

**Speedrunning as a way
to learn philosophy (not
including meta)**

Rami Rustom (GISTE)

12/31/2019

[https://discordapp.com/
channels/
304082867384745994/659
937634369404968/661216
363922194432](https://discordapp.com/channels/304082867384745994/659937634369404968/661216363922194432)

**Speedrunning as a way
to learn philosophy (not
including meta)**

Rami Rustom (GISTE)

12/31/2019

[https://discordapp.com/
channels/
304082867384745994/659
937634369404968/661216
363922194432](https://discordapp.com/channels/304082867384745994/659937634369404968/661216363922194432)

Speedrunning as a way to learn philosophy (not including meta)

Rami Rustom (GISTE)

12/31/2019

<https://discordapp.com/channels/304082867384745994/659937634369404968/661216363922194432>

Speedrunning as a way to learn philosophy (not including meta)

Rami Rustom (GISTE)

12/31/2019

<https://discordapp.com/channels/304082867384745994/659937634369404968/661216363922194432>

ratinfuture: i want to dive
deeper into FI
make it part of my
everyday life. i am trying to
understand and reach the
level of detail you guys
reach in a discussion
curi said something like -
people need to start/focus
on something simple. I just
have to* figure out what i
want to start with(edited)
have to*

GISTE: have you considered speedrunning super Mario Odyssey?

ratinfuture: no i haven't. i don't
have that game

TheRat: speedrunning is not the way to learn philosophy. [...] you certainly won't learn [philosophy] playing mario.

TheRat: ratfuture [GISTE] has been speed running video games for like a year and yesterday failed to have a simple conversation with several people without evading and dodging and doing endless non-sequiturs.

TheRat: I think its safe to say that speedrunning video games is not the way to learn philosophy.

Freeze: So tell me if I'm
constructing your perspective
well. Correct me on any of this/
add extra stuff: GISTE wanted to
learn philosophy -> GISTE tried
philosophy discussions on FI ->
GISTE did not do well at them >
GISTE tried other learning
projects -> didn't go well ->
GISTE was recommended to do
Super Mario Speedrunning ->
Has been doing it for over a
year -> Had some evasion +
non sequitur issues in a
philosophy discussion yesterday
-> therefore it's safe to say SMO
speedrunning is not a good way
to learn to learn philosophy, as
GISTE would have not been so
evasive if his speedrunning had
been helping his philosophy. If
instead he'd been practicing
philosophy discussions for the
last year, where people can
point out evasion + non sequitur
problems, then he'd be better off
in this regard and therefore
better at philosophy in general.

ratinfuture: by playing the game
you learn to detail it. that
education in detailing you can
later use in learning philosophy.
thats what i understood from
that link [that GISTE provided].

TheRat: my conjecture is that this speedrunning thing is just to get people that are annoying curi to go away. A clever ruse. You get the feeling of progress in the video game and think oh wow curi is helping me so much. Then you come back and are like I am ready to discuss philosophy Daddy. Then he'll be told ok, well not ready yet, try this more difficult video game and come back in a year.

J: ^ Social metaphysics in action
Rat can't imagine speedrunning
is a good faith suggestion with
args involved, looks at stuff in
terms of Daddy/kid role.

GISTE: one huge advantage of doing that over other projects is that there's tons more help and project planning/organization already figured out by others than compared to other projects. especially considering that other FI people are/have speedrunning that game.

ratinfuture: so you breakdown
your run?

GISTE: there's tons of breaking down something into its parts when doing speedrunning. [...] [but] the project is alot more than just breaking things down into parts

ratinfuture: if i like playing
Overwatch. what would i need to
do? [...] maybe i can read
somewhere what the project is?

GISTE: <https://curi.us/2198-mario-odyssey-discussion> [...] there's more material than just that link. lemme know if you want more.